

# Package ‘HiCBricks’

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**Title** Framework for Storing and Accessing Hi-C Data Through HDF Files

**Version** 1.27.0

**Description** HiCBricks is a library designed for handling large high-resolution Hi-C datasets. Over the years, the Hi-C field has experienced a rapid increase in the size and complexity of datasets. HiCBricks is meant to overcome the challenges related to the analysis of such large datasets within the R environment. HiCBricks offers user-friendly and efficient solutions for handling large high-resolution Hi-C datasets. The package provides an R/Bioconductor framework with the bricks to build more complex data analysis pipelines and algorithms. HiCBricks already incorporates example algorithms for calling domain boundaries and functions for high quality data visualization.

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**Author** Koustav Pal [aut, cre], Carmen Livi [ctb], Ilario Tagliaferri [ctb]

**Maintainer** Koustav Pal <koustav.pal@ifom.eu>

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---

BrickContainer\_change\_experiment\_name

*Change the location of HDF files in the BrickContainer object*


---

### Description

BrickContainer\_change\_experiment\_name changes the location of name of the experiment

### Usage

```
BrickContainer_change_experiment_name(Brick = NULL, experiment_name = NULL)
```

### Arguments

**Brick** **Required.** A string specifying the path to the BrickContainer created using Create\_many\_Bricks or Load\_BrickContainer

**experiment\_name** **Required.** Default NULL A string specifying the new experiment name

### Value

An object of class BrickContainer where the experiment\_name has been changed

### Examples

```
Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_expt_name_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_change_experiment_name(Brick = My_BrickContainer,
  experiment_name = "I change my mind")
```

---

BrickContainer\_change\_output\_directory

*Change the location of HDF files in the BrickContainer object*


---

### Description

BrickContainer\_change\_output\_directory changes the location of associated HDF files

**Usage**

```
BrickContainer_change_output_directory(Brick = NULL, output_directory = NULL)
```

**Arguments**

**Brick** **Required.** A string specifying the path to the Brick store created with Create-Brick.

**output\_directory** **Required.** Default NULL A string specifying new location of the output\_directory. Please note, that the location of the HDF files will not be changed.

**Value**

An object of class BrickContainer where the output\_directory has been changed

**Examples**

```
Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_out_dir_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_change_output_directory(Brick = My_BrickContainer,
  output_directory = tempdir())
```

---

BrickContainer\_get\_path\_to\_file

*Get the path to HDF files present in the Brick container.*

---

**Description**

BrickContainer\_get\_path\_to\_file fetches the list of HDF file paths associated to a particular BrickContainer

**Usage**

```
BrickContainer_get_path_to_file(
  Brick = NULL,
  chr1 = NA,
  chr2 = NA,
  type = NA,
  resolution = NA
)
```

**Arguments**

|            |                                                                                                                                                                                                                       |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Bricks</code> .                                                                                                       |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                                                                     |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                                                                                  |
| type       | A value from one of <code>cis</code> , <code>trans</code> specifying the type of files to list <code>cis</code> will list intra-chromosomal file paths and <code>trans</code> will list inter-chromosomal file paths. |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed                                                      |

**Value**

A vector containing filepaths

**Examples**

```

Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_list_filepath_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_get_path_to_file(Brick = My_BrickContainer, chr1 = "chr2L",
  chr2 = "chr2L", resolution = 100000)

```

---

BrickContainer\_list\_chromosomes

*Return the descriptive name of the BrickContainer*

---

**Description**

`BrickContainer_list_chromosomes` returns the chromosomes available in the `BrickContainer`

**Usage**

```
BrickContainer_list_chromosomes(Brick = NULL, lengths = FALSE)
```

**Arguments**

|         |                                                                                                                 |
|---------|-----------------------------------------------------------------------------------------------------------------|
| Brick   | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Bricks</code> . |
| lengths | Default FALSE If TRUE, will also return the chromosomal lengths                                                 |

**Value**

If lengths is FALSE, only the chromosome names are returned. If lengths is TRUE, a data.frame containing the chromosome names and their lengths is provided.

**Examples**

```

Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_list_chromosome_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_list_chromosomes(My_BrickContainer)

```

---

BrickContainer\_list\_experiment\_name

*Return the descriptive name of the BrickContainer*

---

**Description**

BrickContainer\_list\_experiment\_name returns the descriptive name of a BrickContainer

**Usage**

```
BrickContainer_list_experiment_name(Brick = NULL)
```

**Arguments**

**Brick**                      **Required.** A string specifying the path to the Brick store created with Create\_many\_Bricks.

**Value**

A character string specifying the descriptive name of the BrickContainer

**Examples**

```

Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_list_expt_name_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_list_experiment_name(My_BrickContainer)

```

---

BrickContainer\_list\_files

*Get the list of HDF files present in the Brick container.*


---

## Description

BrickContainer\_list\_files fetches the list of HDF files associated to a particular BrickContainer

## Usage

```
BrickContainer_list_files(
  Brick = NULL,
  chr1 = NA,
  chr2 = NA,
  type = NA,
  resolution = NA
)
```

## Arguments

|            |                                                                                                                                                                  |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Bricks.                                                                |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                             |
| type       | A value from one of cis, trans specifying the type of files to list cis will list intra-chromosomal file paths and trans will list inter-chromosomal file paths. |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed              |

## Value

A 5 column tibble containing chromosome pairs, Hi-C resolution, the type of Hi-C matrix and the path to a particular Hi-C matrix file.

## Examples

```
Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")
out_dir <- file.path(tempdir(), "BrickContainer_list_file_test")
dir.create(out_dir)
My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_list_files(Brick = My_BrickContainer, chr1 = "chr2L",
  chr2 = NA)
```

---

```
BrickContainer_list_output_directory
```

*Return the output directory of the BrickContainer*

---

### Description

BrickContainer\_list\_output\_directory returns the location of the associated HDF files

### Usage

```
BrickContainer_list_output_directory(Brick = NULL)
```

### Arguments

**Brick**                      **Required.** A string specifying the path to the Brick store created with Create\_many\_Bricks.

### Value

A character string specifying the descriptive name of the BrickContainer

### Examples

```
Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_list_out_dir_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_list_output_directory(My_BrickContainer)
```

---

```
BrickContainer_list_resolutions
```

*Return the descriptive name of the BrickContainer*

---

### Description

BrickContainer\_list\_resolutions returns the resolutions available in the BrickContainer

### Usage

```
BrickContainer_list_resolutions(Brick = NULL)
```

### Arguments

**Brick**                      **Required.** A string specifying the path to the Brick store created with Create\_many\_Bricks.

**Value**

A character string specifying the descriptive name of the BrickContainer

**Examples**

```
Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_list_resolution_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

BrickContainer_list_resolutions(My_BrickContainer)
```

---

BrickContainer\_unlink\_resolution

*Remove links to all Hi-C matrices for a given resolution.*

---

**Description**

BrickContainer\_unlink\_resolution removes links to all files associated to a given resolution

**Usage**

```
BrickContainer_unlink_resolution(Brick = NULL, resolution = NULL)
```

**Arguments**

|            |                                                                                                                                                      |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create-Brick.                                                          |
| resolution | <b>Required</b> A string specifying the resolution to remove. This string must match the resolution values listed by BrickContainer_list_resolutions |

**Value**

An object of class BrickContainer where the resolution and links to its associated files have been removed

**Examples**

```
Bintable.path <- system.file("extdata",
  "Bintable_100kb.bins", package = "HiCBricks")

out_dir <- file.path(tempdir(), "BrickContainer_unlink_res_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
```

```

remove_existing = TRUE)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 40000,
  remove_existing = TRUE)

BrickContainer_unlink_resolution(Brick = My_BrickContainer,
  resolution = 40000)

```

---

|                  |                                                  |
|------------------|--------------------------------------------------|
| Brick_add_ranges | <i>Store a ranges object in the Brick store.</i> |
|------------------|--------------------------------------------------|

---

## Description

Brick\_add\_ranges loads a GRanges object into the Brick store.

## Usage

```

Brick_add_ranges(
  Brick,
  ranges,
  rangekey,
  resolution = NA,
  all_resolutions = FALSE,
  num_cpus = 1
)

```

## Arguments

|                 |                                                                                                                                                                                                           |
|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick           | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                          |
| ranges          | <b>Required.</b> An object of class ranges specifying the ranges to store in the Brick.                                                                                                                   |
| rangekey        | <b>Required.</b> The name to use for the ranges within the Brick store.                                                                                                                                   |
| resolution      | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                       |
| all_resolutions | <b>Optional.</b> Default FALSE If resolution is not defined and all_resolutions is TRUE, the resolution parameter will be ignored and the function is executed on all files listed in the Brick container |
| num_cpus        | <b>Optional.</b> Default 1 When an object of class BrickContainer is provided, num_cpus defines the maximum number of parallel jobs that will be run.                                                     |

## Details

With this function it is possible to associate other ranges objects with the Brick store. If metadata columns are present, they are also loaded into the Brick store. Although not explicitly asked for, the metadata columns should not be of type list as this may create complications down the line. We ask for ranges objects, so if the same ranges object is later retrieved two additional columns will be present. These are the strand and width columns that are obtained when a ranges is converted into a data.frame. Users can ignore these columns.

**Value**

Returns TRUE if completed successfully.

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "add_ranges_test")

dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Chrom <- c("chrS", "chrS", "chrS", "chrS", "chrS")
Start <- c(10000, 20000, 40000, 50000, 60000)
End <- c(10001, 20001, 40001, 50001, 60001)
Test_ranges <- Brick_make_ranges(chrom = Chrom, start = Start, end = End)
Brick_add_ranges(Brick = My_BrickContainer, ranges = Test_ranges,
                 rangekey = "test_ranges", all_resolutions = TRUE)

```

---

Brick\_call\_compartments

*Identify compartments in the Hi-C data*

---

**Description**

Brick\_call\_compartments identifies compartments in Hi-C data. Reference Lieberman-Aiden et al. 2009.

**Usage**

```
Brick_call_compartments(Brick, chr, resolution)
```

**Arguments**

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr        | <b>Required.</b> A string specifying the chromosome for the cis Hi-C matrix from which values will be retrieved at a certain distance.              |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

**Value**

A dataframe containing the chromosome genomic coordinates and the first three principal components.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_vector_val_test")
if(!file.exists(out_dir)){
  dir.create(out_dir)
}

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Compartments_df <- Brick_call_compartments(Brick = My_BrickContainer,
                                             chr = "chr2L", resolution = 100000)

```

---

## Brick\_export\_to\_sparse

*Export an entire resolution from a given BrickContainer as a upper triangle sparse matrix*

---

## Description

Brick\_export\_to\_sparse will accept as input an object of class BrickContainer, a string of length 1 as resolution and a path specifying the output file to write. It writes the content of the all loaded Brick objects as a upper triangle sparse matrix (col > row) containing non-zero values.

## Usage

```

Brick_export_to_sparse(
  Brick,
  out_file,
  remove_file = FALSE,
  resolution,
  sep = " "
)

```

## Arguments

|          |                                                                                                  |
|----------|--------------------------------------------------------------------------------------------------|
| Brick    | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick. |
| out_file | Path to the output file to write.                                                                |

|             |                                                                                                                                                     |
|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| remove_file | Default FALSE. If a file by the same name is present that file will be removed.                                                                     |
| resolution  | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |
| sep         | column delimiter in output file. Default single space.                                                                                              |

**Value**

Returns a data.frame corresponding to the head of the output file

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "write_file")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                           package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                 chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                 remove_prior = TRUE, resolution = 100000)

Brick_export_to_sparse(Brick = My_BrickContainer,
                      out_file = file.path(out_dir, "example_out.txt"),
                      resolution = 100000)

```

---

**Brick\_fetch\_range\_index**

*Returns the position of the supplied ranges in the binning table associated to the Hi-C experiment.*

---

**Description**

Brick\_fetch\_range\_index constructs a ranges object using [Brick\\_make\\_ranges](#), creates an overlap operation using `GenomicRanges::findOverlaps`, where the constructed ranges is the *subject* and the Hi-C experiment associated binning table is the *query*. The return of this object is a list of ranges with their corresponding indices in the binning table.

**Usage**

```

Brick_fetch_range_index(
  Brick = NA,
  chr = NA,
  start = NA,

```

```

    end = NA,
    names = NA,
    resolution = NA,
    type = "any"
  )

```

### Arguments

|            |                                                                                                                                                                                                   |
|------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                                                    |
| chr        | <b>Required.</b> A character vector of length N specifying the chromosomes to select from the ranges.                                                                                             |
| start      | <b>Required.</b> A numeric vector of length N specifying the start positions in the chromosome                                                                                                    |
| end        | <b>Required.</b> A numeric vector of length N specifying the end positions in the chromosome                                                                                                      |
| names      | <b>Optional.</b> A character vector of length N specifying the names of the chromosomes. If absent, names will take the form chr:start:end.                                                       |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed                                  |
| type       | <b>Optional.</b> Default any Type of overlap operation to do. It should be one of two, any or within. any considers any overlap (atleast 1 bp) between the provided ranges and the binning table. |

### Value

Returns a `GenomicRanges` object of same length as the chr, start, end vectors provided. The object is returned with an additional column, `Indexes`. `Indexes` is a column of class `IRanges::IntegerList`, which is part of the larger `IRanges::AtomicList` superset. This "Indexes" column can be accessed like a normal `GRanges` column with the additional list accessor `[[ ]]` in place of the normal vector accessor `[ ]`.

### Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
  package = "HiCBricks")

out_dir <- file.path(tempdir(), "fetch_range_index_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Chrom <- c("chr2L", "chr2L")
Start <- c(1, 40000)
End <- c(1000000, 2000000)

Test_Run <- Brick_fetch_range_index(Brick = My_BrickContainer,
  chr = Chrom, start = Start, end = End, resolution = 100000)
Test_Run$Indexes[[1]]

```

---

Brick\_fetch\_row\_vector

*Return row or col vectors.*


---

## Description

Brick\_fetch\_row\_vector will fetch any given rows from a matrix. If required, the rows can be subsetting on the columns and transformations applied. Vice versa is also true, wherein columns can be retrieved and rows subsetting.

## Usage

```
Brick_fetch_row_vector(
  Brick,
  chr1,
  chr2,
  resolution,
  by = c("position", "ranges"),
  vector,
  regions = NULL,
  force = FALSE,
  flip = FALSE,
  FUN = NULL
)
```

## Arguments

|            |                                                                                                                                                                                                                                                                                                                                                                                                                    |
|------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                                                                                                                                                                                                                                   |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                                                                                                                                                                                                                                                                  |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                                                                                                                                                                                                                                                                               |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                                                                                                                                                                                                                                |
| by         | <b>Required.</b> One of two possible values, "position" or "ranges". A one-dimensional numeric vector of length 1 specifying one of either position or ranges.                                                                                                                                                                                                                                                     |
| vector     | <b>Required.</b> If by is position, a 1 dimensional numeric vector containing the rows to be extracted is expected. If by is ranges, a 1 dimensional character vector containing the names of the bintable is expected. This function does not do overlaps. Rather it returns any given row or column based on their position or names in the bintable.                                                            |
| regions    | <b>Optional.</b> Default NULL A character vector of length vector is expected. Each element must be of the form chr:start:end. These regions will be converted back to their original positions and the corresponding rows will be subsetting by the corresponding region element. If the length of regions does not match, the subset operation will not be done and all elements from the rows will be returned. |
| force      | <b>Optional.</b> Default FALSE If true, will force the retrieval operation when matrix contains loaded data until a certain distance.                                                                                                                                                                                                                                                                              |

|      |                                                                                                                                       |
|------|---------------------------------------------------------------------------------------------------------------------------------------|
| flip | <b>Optional.</b> Default FALSE If present, will flip everything. This is equivalent to selecting columns, and subsetting on the rows. |
| FUN  | <b>Optional.</b> Default NULL If provided a data transformation with FUN will be applied before the matrix is returned.               |

### Value

Returns a list of length vector. Each list element will be of length chr2 binned length or if regions is present the corresponding region length. This may differ based on the operations with FUN.

### See Also

[Brick\\_get\\_matrix\\_within\\_coords](#) to get matrix by using matrix genomic coordinates, [Brick\\_get\\_values\\_by\\_distance](#) to get values separated at a certain distance, [Brick\\_fetch\\_row\\_vector](#) to get values in a certain row/col and subset them, [Brick\\_get\\_matrix](#) to get matrix by using matrix coordinates.

### Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_row_vector_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
    bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
    experiment_name = "Vignette Test", resolution = 100000,
    remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
    "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
    chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
    remove_prior = TRUE, resolution = 100000)

Coordinate <- c("chr2L:1:100000", "chr2L:100001:200000")
Test_Run <- Brick_fetch_row_vector(Brick = My_BrickContainer,
    chr1 = "chr2L", chr2 = "chr2L", resolution = 100000,
    by = "ranges", vector = Coordinate,
    regions = c("chr2L:1:100000", "chr2L:40001:200000"))

```

---

|                    |                                                                     |
|--------------------|---------------------------------------------------------------------|
| Brick_get_bintable | <i>Returns the binning table associated to the Hi-C experiment.</i> |
|--------------------|---------------------------------------------------------------------|

---

### Description

Brick\_get\_bintable makes a call to [Brick\\_get\\_ranges](#) to retrieve the binning table of the associated Brick store. This is equivalent to passing the argument rangekey = "bintable" in [Brick\\_get\\_ranges](#)

**Usage**

```
Brick_get_bintable(Brick, chr = NA, resolution = NA)
```

**Arguments**

|            |                                                                                                                                                                  |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                   |
| chr        | <b>Optional.</b> A chr string specifying the chromosome to select from the ranges.                                                                               |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed |

**Value**

Returns a `GRanges` object containing the binning table associated to the Brick store.

**See Also**

`Brick_get_ranges`

**Examples**

```
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "list_get_bintable_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Brick_get_bintable(Brick = My_BrickContainer, resolution = 100000)
```

---

|                     |                                                   |
|---------------------|---------------------------------------------------|
| Brick_get_chrominfo | <i>Get the chrominfo for the Hi-C experiment.</i> |
|---------------------|---------------------------------------------------|

---

**Description**

`Brick_get_chrominfo` fetches the associated chrominfo table for the Brick it is associated to.

**Usage**

```
Brick_get_chrominfo(Brick, resolution = NA)
```

**Arguments**

|            |                                                                                                                                                                  |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                   |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed |

**Value**

A three column data.frame containing chromosomes, nrow and length.

chromosomes corresponds to all chromosomes in the provided bintable.

nrow corresponds to the number of entries in the bintable or dimension for that chromosome in a Hi-C matrix.

Length is the total bp length of the same chromosome (max value for that chromosome in the bintable).

**Examples**

```
Bintable_path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
package = "HiCBricks")

out_dir <- file.path(tempdir(), "HiCBricks_chrominfo_test")

dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable_path,
bin_delim=" ", remove_existing=TRUE, output_directory = out_dir,
file_prefix = "HiCBricks_vignette_test", resolution = 100000,
experiment_name = "HiCBricks vignette test")

Brick_get_chrominfo(Brick = My_BrickContainer, resolution = 100000)
```

---

Brick\_get\_entire\_matrix

*Return an entire matrix for provided chromosome pair for a resolution.*

---

**Description**

Brick\_get\_entire\_matrix will return the entire matrix for the entire chromosome pair provided an object of class BrickContainer, and values for chr1, chr2 and resolution values.

**Usage**

```
Brick_get_entire_matrix(Brick, chr1, chr2, resolution)
```

**Arguments**

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                   |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

**Value**

Returns an object of class matrix with dimensions corresponding to chr1 binned length by chr2 binned length.

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_vector_val_test")
if(!file.exists(out_dir)){
  dir.create(out_dir)
}

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Entire_matrix <- Brick_get_entire_matrix(Brick = My_BrickContainer,
                                         chr1 = "chr2L", chr2 = "chr2L", resolution = 100000)

```

---

Brick\_get\_matrix

*Return a matrix subset.*


---

**Description**

Brick\_get\_matrix will fetch a matrix subset between row values ranging from min(x\_coords) to max(x\_coords) and column values ranging from min(x\_coords) to max(x\_coords)

**Usage**

```

Brick_get_matrix(
  Brick,
  chr1,
  chr2,
  x_coords,
  y_coords,
  resolution,
  force = FALSE,
  FUN = NULL
)

```

## Arguments

|            |                                                                                                                                                                  |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                   |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                             |
| x_coords   | <b>Required.</b> A one-dimensional numeric vector specifying the rows to subset.                                                                                 |
| y_coords   | <b>Required.</b> A one-dimensional numeric vector specifying the columns to subset.                                                                              |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed |
| force      | <b>Optional.</b> Default FALSE If true, will force the retrieval operation when matrix contains loaded data until a certain distance.                            |
| FUN        | <b>Optional.</b> If provided a data transformation with FUN will be applied before the matrix is returned.                                                       |

## Value

Returns a matrix of dimension `x_coords` length by `y_coords` length. This may differ based on the operations with FUN.

## See Also

[Brick\\_get\\_matrix\\_within\\_coords](#) to get matrix by using matrix genomic coordinates, [Brick\\_get\\_values\\_by\\_distance](#) to get values separated at a certain distance, [Brick\\_fetch\\_row\\_vector](#) to get values in a certain row/col and subset them, [Brick\\_get\\_vector\\_values](#) to get values using matrix coordinates.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_matrix_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                       "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_get_matrix(Brick = My_BrickContainer, chr1 = "chr2L", chr2 = "chr2L",
                  x_coords = c(1:10), y_coords = c(1:10), resolution = 100000)

```

---

Brick\_get\_matrix\_mcols

*Get the matrix metadata columns in the Brick store.*


---

## Description

Brick\_get\_matrix\_mcols will get the specified matrix metadata column for a chr1 vs chr2 Hi-C data matrix. Here, chr1 represents the rows and chr2 represents the columns of the matrix. For cis Hi-C matrices, where chr1 == chr2, chr2\_bin\_coverage and chr2\_col\_sums equals chr1\_bin\_coverage and chr1\_row\_sums respectively.

## Usage

```
Brick_get_matrix_mcols(
  Brick,
  chr1,
  chr2,
  resolution,
  what = c("chr1_bin_coverage", "chr2_bin_coverage", "chr1_row_sums", "chr2_col_sums")
)
```

## Arguments

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                   |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |
| what       | <b>Required</b> A character vector of length 1 specifying the matrix metric to retrieve                                                             |

## Details

These metadata columns are:

- chr1\_bin\_coverage: Percentage of rows containing non-zero values
- chr2\_bin\_coverage: Percentage of columns containing non-zero values
- chr1\_row\_sums: Total signal (if normalised) or number of reads (if counts) in each row.
- chr2\_col\_sums: Total signal (if normalised) or number of reads (if counts) in each column.

## Value

Returns a 1xN dimensional vector containing the specified matrix metric

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_matrix_mcols_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                           package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                 chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                 remove_prior = TRUE, resolution = 100000)

Brick_get_matrix_mcols(Brick = My_BrickContainer, chr1 = "chr2L",
                      chr2 = "chr2L", resolution = 100000, what = "chr1_bin_coverage")

```

---

Brick\_get\_matrix\_within\_coords

*Return a matrix subset between two regions.*

---

## Description

Brick\_get\_matrix\_within\_coords will fetch a matrix subset after creating an overlap operation between both regions and the bintable associated to the Brick store. This function calls [Brick\\_get\\_matrix](#).

## Usage

```

Brick_get_matrix_within_coords(
  Brick,
  x_coords,
  y_coords,
  resolution,
  force = FALSE,
  FUN = NULL
)

```

## Arguments

|          |                                                                                                                                                                                                                  |
|----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick    | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                                                                   |
| x_coords | <b>Required.</b> A string specifying the region to subset on the rows. It takes the form chr:start:end. An overlap operation with the associated bintable will be done to identify the bins to subset on the row |

|            |                                                                                                                                                                                                                     |
|------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| y_coords   | <b>Required.</b> A string specifying the region to subset on the rows. It takes the form chr:start:end. An overlap operation with the associated bintable will be done to identify the bins to subset on the column |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                                 |
| force      | <b>Optional.</b> Default FALSE If true, will force the retrieval operation when matrix contains loaded data until a certain distance.                                                                               |
| FUN        | <b>Optional.</b> If provided a data transformation with FUN will be applied before the matrix is returned.                                                                                                          |

### Value

Returns a matrix of dimension x\_coords binned length by y\_coords binned length. This may differ based on FUN.

### See Also

[Brick\\_get\\_matrix](#) to get matrix by using matrix coordinates, [Brick\\_get\\_values\\_by\\_distance](#) to get values separated at a certain distance, [Brick\\_fetch\\_row\\_vector](#) to get values in a certain row/col and subset them, [Brick\\_get\\_vector\\_values](#) to get values using matrix coordinates.

### Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_matrix_coords_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_get_matrix_within_coords(Brick = My_BrickContainer,
                               x_coords = "chr2L:1:1000000",
                               y_coords = "chr2L:1:1000000",
                               resolution = 100000)

Brick_get_matrix_within_coords(Brick = My_BrickContainer,
                               x_coords = "chr2L:1:1000000",
                               y_coords = "chr2L:1:1000000",
                               resolution = 100000,
                               FUN = mean)

```

---

|                  |                                                                 |
|------------------|-----------------------------------------------------------------|
| Brick_get_ranges | <i>Fetch the ranges associated to a rangekey or chromosome.</i> |
|------------------|-----------------------------------------------------------------|

---

### Description

Brick\_get\_ranges will get a ranges object if present in the Brick store and return a GRanges object.

### Usage

```
Brick_get_ranges(Brick = NA, chr = NA, rangekey = NA, resolution = NA)
```

### Arguments

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr        | <b>Optional.</b> A chr string specifying the chromosome to select from the ranges.                                                                  |
| rangekey   | <b>Required.</b> A string specifying the name of the ranges.                                                                                        |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

### Details

If a rangekey is present, the ranges will be retrieve and a GRanges constructed. Metadata columns will also be added. If these are rangekeys other than "Bintable", and had been added using Brick\_add\_ranges the width and Strand columns may appear as metadata columns. These will most likely be artifacts from converting the original ranges object to a data.frame.

### Value

Returns a GRanges object with the associated metadata columns that may have been present in the Ranges object.

### Examples

```
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
  package = "HiCBricks")

out_dir <- file.path(tempdir(), "list_get_ranges_test")

dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Brick_get_ranges(Brick = My_BrickContainer, chr = "chr2L",
  rangekey = "Bintable", resolution = 100000)
```

---

Brick\_get\_values\_by\_distance

*Return values separated by a certain distance.*


---

## Description

Brick\_get\_values\_by\_distance can fetch values with or without transformation or subsetting by a certain distance. Please note, this module is not an iterable module.

## Usage

```
Brick_get_values_by_distance(
    Brick,
    chr,
    distance,
    resolution,
    constrain_region = NULL,
    batch_size = 500,
    FUN = NULL
)
```

## Arguments

|                  |                                                                                                                                                     |
|------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick            | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr              | <b>Required.</b> A string specifying the chromosome for the cis Hi-C matrix from which values will be retrieved at a certain distance.              |
| distance         | <b>Required.</b> 0 based. Fetch values separated by distance.                                                                                       |
| resolution       | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |
| constrain_region | <b>Optional.</b> A character vector of length 1 with the form chr:start:end specifying the region for which the distance values must be retrieved.  |
| batch_size       | <b>Optional.</b> Default 500 A numeric vector of length 1 specifying the size of the chunk to retrieve for diagonal selection.                      |
| FUN              | <b>Optional.</b> If provided a data transformation with FUN will be applied before values are returned.                                             |

## Value

Returns a numeric vector of length N depending on the presence of constrain\_region, FUN and distance from the main diagonal.

## See Also

[Brick\\_get\\_matrix\\_within\\_coords](#) to get matrix by using matrix coordinates, [Brick\\_fetch\\_row\\_vector](#) to get values in a certain row/col and subset them, [Brick\\_get\\_vector\\_values](#) to get values using matrix coordinates, [Brick\\_get\\_matrix](#) to get matrix by using matrix coordinates.

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "val_by_dist_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_get_values_by_distance(Brick = My_BrickContainer, chr = "chr2L",
                             distance = 0, resolution = 100000)

Failsafe_median <- function(x){
  x[is.nan(x) | is.infinite(x) | is.na(x)] <- 0
  return(median(x))
}

Brick_get_values_by_distance(Brick = My_BrickContainer, chr = "chr2L",
                             resolution = 100000, distance = 4, FUN = Failsafe_median)

```

---

Brick\_get\_vector\_values

*Return a N dimensional vector selection.*


---

**Description**

Brick\_get\_vector\_values is the base function being used by all other matrix retrieval functions.

**Usage**

```

Brick_get_vector_values(
  Brick,
  chr1,
  chr2,
  resolution,
  xaxis,
  yaxis,
  FUN = NULL,
  force = FALSE
)

```

**Arguments**

|            |                                                                                                                                                                                                                    |
|------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                                   |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                                                                  |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                                                                               |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                                |
| xaxis      | <b>Required.</b> A 1 dimensional vector containing the rows to retrieve. Gaps in this vector may result in unexpected behaviour as the values which are considered are min(xaxis) and max(xaxis) for retrieval.    |
| yaxis      | <b>Required.</b> A 1 dimensional vector containing the columns to retrieve. Gaps in this vector may result in unexpected behaviour as the values which are considered are min(yaxis) and max(yaxis) for retrieval. |
| FUN        | <b>Optional.</b> Default NULL If provided a data transformation with FUN will be applied before the vector is returned.                                                                                            |
| force      | <b>Optional.</b> Default FALSE If true, will force the retrieval operation when matrix contains loaded data until a certain distance.                                                                              |

**Value**

Returns a vector of length yaxis if length of xaxis is 1. Else returns a matrix of dimension xaxis length by yaxis length.

**Note**

Whatever the length of xaxis or yaxis may be, the coordinates under consideration will range from min(xaxis) to max(xaxis) on the rows or min(yaxis) to max(yaxis) on the columns.

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_vector_val_test")

if(!file.exists(out_dir)){
  dir.create(out_dir)
}

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
"Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",

```

```
remove_prior = TRUE, resolution = 100000)

Brick_get_vector_values(Brick = My_BrickContainer, chr1 = "chr2L",
chr2 = "chr2L", resolution = 100000, xaxis = c(1:10), yaxis = c(1:10))
```

---

Brick\_list\_matrices      *List the matrix pairs present in the Brick store.*

---

## Description

Brick\_list\_matrices will list all chromosomal pair matrices from the Brick store, with their associated filename, value range, done status and sparse

## Usage

```
Brick_list_matrices(
  Brick,
  chr1 = NA,
  chr2 = NA,
  resolution = NA,
  all_resolutions = FALSE
)
```

## Arguments

|                 |                                                                                                                                                                                                           |
|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick           | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                          |
| chr1            | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                                                         |
| chr2            | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                                                                      |
| resolution      | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                       |
| all_resolutions | <b>Optional.</b> Default FALSE If resolution is not defined and all_resolutions is TRUE, the resolution parameter will be ignored and the function is executed on all files listed in the Brick container |

## Value

Returns a data.frame object with columns chr1, chr2 corresponding to chromosome pairs, and the associated attributes. filename corresponds to the name of the file that was loaded for the pair. min and max specify the minimum and maximum values in the matrix, done is a logical value specifying if a matrix has been loaded and sparsity specifies if a matrix is defined as a sparse matrix.

**Examples**

```
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "list_matrices_test")

dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Brick_list_matrices(Brick = My_BrickContainer, chr1 = "chr2L",
                   chr2 = "chr2L", resolution = 100000)
```

---

**Brick\_list\_matrix\_mcols***List the matrix metadata columns in the Brick store.*

---

**Description**

Brick\_get\_matrix\_mcols will list the names of all matrix metadata columns.

**Usage**

```
Brick_list_matrix_mcols()
```

**Value**

Returns a vector containing the names of all matrix metadata columns

**Examples**

```
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "list_matrix_mcols_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Brick_list_matrix_mcols()
```

---

```
Brick_list_mcool_normalisations
```

*Get all available normalisations in an mcool file.*

---

### Description

Brick\_list\_mcool\_normalisations lists the names available for accessing the various normalisation factors in an mcool file. Please note, this only lists the mapping of the columns to their respective names. It does not check for the availability of that particular column in the mcool file

### Usage

```
Brick_list_mcool_normalisations(names.only = FALSE)
```

### Arguments

`names.only`      **Optional.** Default FALSE A parameter specifying whether to list only the human readable names without their respective column names in the mcool file.

### Value

A named vector listing all possible normalisation factors.

### Examples

```
Brick_list_mcool_normalisations()
```

---

```
Brick_list_mcool_resolutions
```

*Get all available normalisations in an mcool file.*

---

### Description

Brick\_list\_mcool\_resolutions lists all available resolutions in the mcool file.

### Usage

```
Brick_list_mcool_resolutions(mcool)
```

### Arguments

`mcool`      **Required.** A parameter specifying the name of an mcool file

### Value

A named vector listing all possible resolutions in the file.

**Examples**

```
## Not run:
require(curl)
out_dir <- file.path(tempdir(), "mcool_test_dir")
dir.create(path = out_dir)

curl_download(url = paste("https://data.4dnucleome.org/",
  "files-processed/4DNFI7JCNFB/",
  "@download/4DNFI7JCNFB.mcool", sep = ""),
  destfile = file.path(out_dir, "H1-hESC-HiC-4DNFI7JCNFB.mcool"))

mcool <- file.path(out_dir, "H1-hESC-HiC-4DNFI7JCNFB.mcool")

Brick_list_mcool_resolutions(mcool)

## End(Not run)
```

---

Brick\_list\_rangekeys    *List the ranges tables stored within the Brick.*

---

**Description**

Brick\_list\_rangekeys lists the names of all ranges associated to a Brick.

**Usage**

```
Brick_list_rangekeys(Brick, resolution = NA, all_resolutions = FALSE)
```

**Arguments**

|                 |                                                                                                                                                                                                                        |
|-----------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick           | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                                                                         |
| resolution      | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed                                                       |
| all_resolutions | <b>Optional.</b> Default FALSE If resolution is not defined and <code>all_resolutions</code> is TRUE, the resolution parameter will be ignored and the function is executed on all files listed in the Brick container |

**Value**

A one dimensional character vector of length x specifying the names of all ranges currently present in the file.

**Examples**

```
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
  package = "HiCBricks")

out_dir <- file.path(tempdir(), "list_rangekeys_test")
```

```

dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Brick_list_rangekeys(Brick = My_BrickContainer, resolution = 100000)

```

---

## Brick\_list\_ranges\_mcols

*Find out what metadata columns are associated to a ranges with a certain name*

---

### Description

Brick\_list\_ranges\_mcols will list the metadata columns of the specified ranges if it is present in the Brick store.

### Usage

```
Brick_list_ranges_mcols(Brick, rangekey = NULL, resolution = NA)
```

### Arguments

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| rangekey   | <b>Optional.</b> A string specifying the name of the ranges. If not present, the metadata columns of all ranges will be listed.                     |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

### Value

if no metadata columns are present, NA. If metadata columns are present, a data.frame object containing the name of the ranges and the associated metadata column name.

### Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
  package = "HiCBricks")

out_dir <- file.path(tempdir(), "list_ranges_mcols_test")

dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Brick_list_ranges_mcols(Brick = My_BrickContainer, rangekey = "Bintable",

```

```
resolution = 100000)
```

---

```
Brick_load_cis_matrix_till_distance
```

*Load a NxN dimensional sub-distance cis matrix into the Brick store.*

---

## Description

Load a NxN dimensional sub-distance *cis* matrix into the Brick store.

## Usage

```
Brick_load_cis_matrix_till_distance(
  Brick = NA,
  chr = NA,
  resolution = NA,
  matrix_file,
  delim = " ",
  distance,
  remove_prior = FALSE,
  num_rows = 2000,
  is_sparse = FALSE,
  sparsity_bins = 100
)
```

## Arguments

|              |                                                                                                                                                                                                                                                                                                                                                                                       |
|--------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick        | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                                                                                                                                                                                                      |
| chr          | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows and cols of the matrix                                                                                                                                                                                                                                                            |
| resolution   | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                                                                                                                                                                                                   |
| matrix_file  | <b>Required.</b> A character vector of length 1 specifying the name of the file to load as a matrix into the Brick store.                                                                                                                                                                                                                                                             |
| delim        | <b>Optional.</b> Default " " The delimiter of the matrix file.                                                                                                                                                                                                                                                                                                                        |
| distance     | <b>Required.</b> Default NULL. For very high-resolution matrices, read times can become extremely slow and it does not make sense to load the entire matrix into the data structure, as after a certain distance, the matrix will become extremely sparse. This ensures that only interactions upto a certain distance from the main diagonal will be loaded into the data structure. |
| remove_prior | <b>Optional.</b> Default FALSE If a matrix was loaded before, it will not be replaced. Use remove_prior to override and replace the existing matrix.                                                                                                                                                                                                                                  |
| num_rows     | <b>Optional.</b> Default 2000 Number of rows to insert per write operation in the HDF file.                                                                                                                                                                                                                                                                                           |
| is_sparse    | <b>Optional.</b> Default FALSE If true, designates the matrix as being a sparse matrix, and computes the sparsity.index. The sparsity index measures the proportion of non-zero rows or columns at a certain distance from the diagonal (100) in cis interaction matrices.                                                                                                            |

`sparsity_bins` **Optional.** Default 100 With regards to computing the `sparsity.index`, this parameter decides the number of bins to scan from the diagonal.

### Value

Returns TRUE if all went well.

### Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_load_dist_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_cis_matrix_till_distance(Brick = My_BrickContainer,
                                   chr = "chr2L", resolution = 100000, matrix_file = Matrix_file,
                                   delim = " ", distance = 30, remove_prior = TRUE)

```

---

`Brick_load_data_from_mcool`

*Load a NxN dimensional matrix into the Brick store from an mcool file.*

---

### Description

Read an mcool contact matrix coming out of 4D nucleome projects into a Brick store.

### Usage

```

Brick_load_data_from_mcool(
  Brick,
  mcool,
  resolution = NULL,
  matrix_chunk = 2000,
  cooler_read_limit = 1e+07,
  remove_prior = FALSE,
  norm_factor = "Iterative-Correction"
)

```

**Arguments**

|                   |                                                                                                                                                                                                                                                                                                                                   |
|-------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick             | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                                                                                                                                                                                    |
| mcool             | <b>Required.</b> Path to an mcool file.                                                                                                                                                                                                                                                                                           |
| resolution        | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed                                                                                                                                                                  |
| matrix_chunk      | <b>Optional.</b> Default 2000. The nxn matrix square to fill per iteration in a mcool file.                                                                                                                                                                                                                                       |
| cooler_read_limit | <b>Optional.</b> Default 10000000. cooler_read_limit sets the upper limit for the number of records per matrix chunk. If the number of records per chunk is higher than this value, the matrix_chunk value will be re-evaluated dynamically.                                                                                      |
| remove_prior      | <b>Optional.</b> Default FALSE If a matrix was loaded before, it will not be replaced. Use remove_prior to override and replace the existing matrix.                                                                                                                                                                              |
| norm_factor       | <b>Optional.</b> Default "Iterative-Correction". The normalization factor to use for normalization from an mcool file. norm_factor currently accepts one of "Iterative-Correction", "Knight-Ruitz", "Vanilla-coverage", "Vanilla-coverage-square-root" and NULL. If NULL, the function will load only counts from the mcool file. |

**Value**

Returns TRUE if all went well.

**See Also**

[Create\\_many\\_Bricks\\_from\\_mcool](#) to create matrix from an mcool file, [Brick\\_list\\_mcool\\_resolutions](#) to list available resolutions in an mcool file, [Brick\\_list\\_mcool\\_normalisations](#) to list available normalisation factors in the mcool file.

**Examples**

```
## Not run:

require(curl)
out_dir <- file.path(tempdir(),"mcool_load_test")
dir.create(path = out_dir)
curl_download(url = paste("https://data.4dnucleome.org/",
"files-processed/4DNFI7JNCNFB/",
"@download/4DNFI7JNCNFB.mcool", sep = ""),
destfile = file.path(out_dir,"H1-hESC-HiC-4DNFI7JNCNFB.mcool"))

mcool <- file.path(out_dir,"H1-hESC-HiC-4DNFI7JNCNFB.mcool")

My_BrickContainer <- Create_many_Bricks_from_mcool(
output_directory = out_dir,
file_prefix = "Test",
mcool = mcool,
resolution = 50000,
experiment_name = "A random 4DN dataset")

Brick_load_data_from_mcool(Brick = My_BrickContainer, mcool = mcool,
resolution = 50000, matrix_chunk = 2000, remove_prior = TRUE,
norm_factor = "Iterative-Correction")
```

```
## End(Not run)
```

---

```
Brick_load_data_from_sparse
```

*Identify compartments in the Hi-C data*

---

## Description

Brick\_load\_data\_from\_sparse loads data from a table like file, such as sparse matrices.

## Usage

```
Brick_load_data_from_sparse(
  Brick,
  table_file,
  delim = " ",
  resolution = NULL,
  batch_size = 1e+06,
  matrix_chunk = 2000,
  col_index = c(1, 2, 3),
  remove_prior = FALSE
)
```

## Arguments

|              |                                                                                                                                                                                                                                   |
|--------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick        | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                                                  |
| table_file   | Path to the file that will be loaded                                                                                                                                                                                              |
| delim        | <b>Optional.</b> Default " " The delimiter of the matrix file.                                                                                                                                                                    |
| resolution   | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                                               |
| batch_size   | <b>Optional</b> Default 1000000 Number of rows to read with each iteration from a sparse matrix.                                                                                                                                  |
| matrix_chunk | <b>Optional</b> Default 2000 The nxn matrix square to fill per iteration to a Brick object.                                                                                                                                       |
| col_index    | <b>Optional.</b> Default "c(1,2,3)". A character vector of length 3 containing the indexes of the required columns in the table file. the first index, corresponds to bin1, the second to bin2 and the third to the signal value. |
| remove_prior | <b>Optional.</b> Default FALSE If a matrix was loaded before, it will not be replaced. Use remove_prior to override and replace the existing matrix.                                                                              |

## Value

A dataframe containing the chromosome genomic coordinates and the first three principal components.

**Examples**

```
## Not run:
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
package = "HiCBricks")

out_dir <- file.path(tempdir(), "get_vector_val_test")
if(!file.exists(out_dir)){
  dir.create(out_dir)
}

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
"Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
remove_prior = TRUE, resolution = 100000)

Brick_export_to_sparse(Brick = My_BrickContainer,
out_file = file.path(out_dir, "example_out.txt"),
remove_file = TRUE, sep = " ",
resolution = 100000)

Brick_load_data_from_sparse(Brick = My_BrickContainer,
table_file = file.path(out_dir, "example_out.txt"),
delim = " ", resolution = 100000, col_index = c(3,4,5))

## End(Not run)
```

---

|                   |                                                            |
|-------------------|------------------------------------------------------------|
| Brick_load_matrix | <i>Load a NxM dimensional matrix into the Brick store.</i> |
|-------------------|------------------------------------------------------------|

---

**Description**

Load a NxM dimensional matrix into the Brick store.

**Usage**

```
Brick_load_matrix(
  Brick = NA,
  chr1 = NA,
  chr2 = NA,
  resolution = NA,
  matrix_file = NA,
  delim = " ",
  remove_prior = FALSE,
```

```

    num_rows = 2000,
    is_sparse = FALSE,
    sparsity_bins = 100
  )

```

### Arguments

|               |                                                                                                                                                                                                                                                                                          |
|---------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick         | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                                                                                                                                           |
| chr1          | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                                                                                                                                        |
| chr2          | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                                                                                                                                                     |
| resolution    | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed                                                                                                                         |
| matrix_file   | <b>Required.</b> A character vector of length 1 specifying the name of the file to load as a matrix into the Brick store.                                                                                                                                                                |
| delim         | <b>Optional.</b> Default " " The delimiter of the matrix file.                                                                                                                                                                                                                           |
| remove_prior  | <b>Optional.</b> Default FALSE If a matrix was loaded before, it will not be replaced. Use <code>remove_prior</code> to override and replace the existing matrix.                                                                                                                        |
| num_rows      | <b>Optional.</b> Default 2000 Number of rows to read, in each chunk.                                                                                                                                                                                                                     |
| is_sparse     | <b>Optional.</b> Default FALSE If true, designates the matrix as being a sparse matrix, and computes the <code>sparsity.index</code> . The sparsity index measures the proportion of non-zero rows or columns at a certain distance from the diagonal (100) in cis interaction matrices. |
| sparsity_bins | <b>Optional.</b> Default 100 With regards to computing the <code>sparsity.index</code> , this parameter decides the number of bins to scan from the diagonal.                                                                                                                            |

### Value

Returns TRUE if all went well.

### Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
  package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_load_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
  "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
  package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
  remove_prior = TRUE, resolution = 100000)

```

---

Brick\_local\_score\_differentiator

*Do TAD Calls with Local Score Differentiator on a Hi-C matrix*


---

## Description

Local\_score\_differentiator calls topologically associated domains on Hi-C matrices. Local score differentiator at the most fundamental level is a change point detector, which detects change points in the directionality index using various thresholds defined on a local directionality index distributions. The directionality index (DI) is calculated as defined by Dixon et al., 2012 Nature. Next, the difference of DI is calculated between neighbouring bins to get the change in DI distribution in each bin. When a DI value goes from a highly negative value to a highly positive one as expected to occur at domain boundaries, the ensuing DI difference distribution becomes a very flat distribution interjected by very large peaks signifying regions where such a change may take place. We use two difference vectors, one is the difference vector between a bin and its adjacent downstream bin and another is the difference between a bin and its adjacent upstream bin. Using these vectors, and the original directionality index, we define domain borders as outliers.

## Usage

```
Brick_local_score_differentiator(
  Brick,
  chrs = NULL,
  resolution = NA,
  all_resolutions = FALSE,
  min_sum = -1,
  di_window = 200L,
  lookup_window = 200L,
  tukeys_constant = 1.5,
  strict = TRUE,
  fill_gaps = TRUE,
  ignore_sparse = TRUE,
  sparsity_threshold = 0.8,
  remove_empty = NULL,
  chunk_size = 500,
  force_retrieve = TRUE
)
```

## Arguments

|                 |                                                                                                                                                                                                           |
|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick           | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                          |
| chrs            | <b>Optional.</b> Default NULL If present, only TAD calls for elements in <i>chrs</i> will be done.                                                                                                        |
| resolution      | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                       |
| all_resolutions | <b>Optional.</b> Default FALSE If resolution is not defined and all_resolutions is TRUE, the resolution parameter will be ignored and the function is executed on all files listed in the Brick container |

|                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
|--------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| min_sum            | <b>Optional.</b> Default -1 Process bins in the matrix with row.sums greater than <i>min_sum</i> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| di_window          | <b>Optional.</b> Default 200 Use <i>di_window</i> to define the directionality index.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| lookup_window      | <b>Optional.</b> Default 200 Use <i>lookup_window</i> local window to call borders. At smaller <i>di_window</i> values we recommend setting this to $2 \times di\_window$                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| tukeys_constant    | <b>Optional.</b> Default 1.5 <i>tukeys_constant</i> * IQR (inter-quartile range) defines the lower and upper fence values.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| strict             | <b>Optional.</b> Default TRUE If TRUE, <i>strict</i> creates an additional filter on the directionality index requiring it to be either greater than or less than 0 on the right tail or left tail respectively.                                                                                                                                                                                                                                                                                                                                                                                                                |
| fill_gaps          | <b>Optional.</b> Default TRUE If TRUE, this will affect the TAD stitching process. All Border starts are stitched to the next downstream border ends. Therefore, at times border ends remain unassociated to a border start. These border ends are stitched to the adjacent downstream bin from their upstream border end when <i>fill_gaps</i> is true.<br><br>TADs inferred in this way will be annotated with two metadata columns in the GRanges object. <i>gap.fill</i> will hold a value of 1 and <i>level</i> will hold a value 1. TADs which were not filled in will hold a gap.fill value of 0 and a level value of 2. |
| ignore_sparse      | <b>Optional.</b> Default TRUE If TRUE, a matrix which has been defined as sparse during the matrix loading process will be treated as a dense matrix. The <i>sparsity_threshold</i> filter will not be applied. Please note, that if a matrix is defined as sparse and <i>fill_gaps</i> is TRUE, <i>fill_gaps</i> will be turned off.                                                                                                                                                                                                                                                                                           |
| sparsity_threshold | <b>Optional.</b> Default 0.8 Sparsity threshold relates to the sparsity index, which is computed as the number of non-zero bins at a certain distance from the diagonal. If a matrix is sparse and <i>ignore_sparse</i> is FALSE, bins which have a sparsity index value below this threshold will be discarded from DI computation.                                                                                                                                                                                                                                                                                            |
| remove_empty       | Not implemented. After implementation, this will ensure that the presence of centromeric regions is accounted for.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| chunk_size         | <b>Optional.</b> Default 500 The size of the matrix chunk to process. This value should be larger than $2 \times di\_window$ .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| force_retrieve     | <b>Optional.</b> Default TRUE If TRUE, this will force the retrieval of a matrix chunk even when the retrieval includes interaction points which were not loaded into a Brick store (larger chunks). Please note, that this does not mean that DI can be computed at distances larger than max distance. Rather, this is meant to aid faster computation.                                                                                                                                                                                                                                                                       |

## Details

To define an outlier, fences are first defined. The fences are defined using *tukeys\_constant* x inter-quartile range of the directionality index. The upper fence used for detecting domain starts is the 75th quartile + (IQR x *tukeys\_constant*), while the lower fence is the 25th quartile - (IQR x *tukeys\_constant*). For domain starts the DI difference must be greater than or equal to the upper fence, it must be greater than the DI and the DI must be a finite real value. If *strict* is TRUE, DI will also be required to be greater than 0. Similarly, for domain ends the DI difference must be lower than or equal to the lower fence, it must be lower than the DI and the DI must be a finite real value. If *strict* is TRUE, DI will also be required to be lower than 0.

After defining outliers, each domain start will be associated to its nearest downstream domain end. If *fill\_gaps* is defined as TRUE and there are domain ends which remain unassociated to a domain start, These domain ends will be associated to the bin adjacent to their nearest upstream domain end. This associations will be marked by metadata columns, gap.fill= 1 and level = 1.

This function provides the capability to call very accurate TAD definitions in a very fast way.

## Value

A ranges object containing domain definitions. The starts and ends of the ranges coincide with the starts and ends of their contained bins from the bintable.

## Examples

```
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "lsd_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr3R.txt.gz"),
                           package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr3R",
                 chr2 = "chr3R", matrix_file = Matrix_file, delim = " ",
                 remove_prior = TRUE, resolution = 100000)

TAD_ranges <- Brick_local_score_differentiator(Brick = My_BrickContainer,
                                              chrs = "chr3R", resolution = 100000, di_window = 10, lookup_window = 30,
                                              strict = TRUE, fill_gaps = TRUE, chunk_size = 500)
```

---

|                   |                                                       |
|-------------------|-------------------------------------------------------|
| Brick_make_ranges | <i>Creates a ranges object from provided vectors.</i> |
|-------------------|-------------------------------------------------------|

---

## Description

Brick\_make\_ranges creates a GRanges object from the provided arguments

## Usage

```
Brick_make_ranges(chrom, start, end, strand = NA, names = NA)
```

## Arguments

|       |                                                                                                         |
|-------|---------------------------------------------------------------------------------------------------------|
| chrom | <b>Required.</b> A 1 dimensional character vector of size N specifying the chromosomes in the ranges.   |
| start | <b>Required.</b> A 1 dimensional numeric vector of size N specifying the start positions in the ranges. |

|        |                                                                                                                                                                 |
|--------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| end    | <b>Required.</b> A 1 dimensional numeric vector of size N specifying the end positions in the ranges. Must be less than Start.                                  |
| strand | <b>Optional.</b> A 1 dimensional character vector of size N specifying the strand of the ranges. If not provided, this will be set to the default *.            |
| names  | <b>Optional.</b> A 1 dimensional character vector of size N specifying the names of the ranges. If not provided, this will be set to the default chr:start:end. |

### Value

A GenomicRanges object with the previous sort order being preserved

### Examples

```
Chrom <- c("chrS", "chrS", "chrS", "chrS", "chrS")
Start <- c(10000, 20000, 40000, 50000, 60000)
End <- c(10001, 20001, 40001, 50001, 60001)
Test_ranges <- Brick_make_ranges(chrom = Chrom, start = Start, end = End)
```

---

Brick\_matrix\_dimensions

*Return the dimensions of a matrix*

---

### Description

Return the dimensions of a matrix

### Usage

```
Brick_matrix_dimensions(Brick, chr1, chr2, resolution = NA)
```

### Arguments

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                   |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

### Value

Returns the dimensions of a Hi-C matrix for any given chromosome pair.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_dimension_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                           package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_matrix_dimensions(Brick = My_BrickContainer, chr1 = "chr2L",
                        chr2 = "chr2L", resolution = 100000)

```

---

Brick\_matrix\_exists      *Check if a chromosome pair exists.*

---

## Description

Matrices are created when the bintable is loaded and the chromosome names are provided. If a user is in doubt regarding whether a matrix is present or not it is useful to check this function. If the Bintable did not contain a particular chromosome, any matrices for that chromosome would not be present in the file

## Usage

```
Brick_matrix_exists(Brick, chr1, chr2, resolution = NA)
```

## Arguments

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                   |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

## Value

Returns a logical vector of length 1, specifying if the matrix exists or not.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_exists_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_matrix_exists(Brick = My_BrickContainer, chr1 = "chr2L",
                    chr2 = "chr2L", resolution = 100000)

```

---

Brick\_matrix\_filename *Return the filename of the loaded matrix*

---

## Description

Return the filename of the loaded matrix

## Usage

```
Brick_matrix_filename(Brick, chr1, chr2, resolution = NA)
```

## Arguments

|            |                                                                                                                                                                  |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                   |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                             |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed |

## Value

Returns a character vector of length 1 specifying the filename of the currently loaded matrix.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_filename_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_matrix_filename(Brick = My_BrickContainer, chr1 = "chr2L",
                      chr2 = "chr2L", resolution = 100000)

```

---

|                     |                                                                 |
|---------------------|-----------------------------------------------------------------|
| Brick_matrix_isdone | <i>Check if a matrix has been loaded for a chromosome pair.</i> |
|---------------------|-----------------------------------------------------------------|

---

## Description

Check if a matrix has been loaded for a chromosome pair.

## Usage

```
Brick_matrix_isdone(Brick, chr1, chr2, resolution = NA)
```

## Arguments

|            |                                                                                                                                                                  |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                   |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                             |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed |

## Value

Returns a logical vector of length 1, specifying if a matrix has been loaded or not.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_isdone_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_matrix_isdone(Brick = My_BrickContainer, chr1 = "chr2L",
                    chr2 = "chr2L", resolution = 100000)

```

---

Brick\_matrix\_issparse *Check if a matrix for a chromosome pair is sparse.*

---

## Description

Check if a matrix for a chromosome pair is sparse.

## Usage

```
Brick_matrix_issparse(Brick, chr1, chr2, resolution = NA)
```

## Arguments

|            |                                                                                                                                                                  |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with <code>Create_many_Brick</code> .                                                   |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                                |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                             |
| resolution | <b>Optional.</b> Default NA When an object of class <code>BrickContainer</code> is provided, resolution defines the resolution on which the function is executed |

## Value

Returns a logical vector of length 1, specifying if a matrix was loaded as a sparse matrix.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_issparse_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                             package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                  chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                  remove_prior = TRUE, resolution = 100000)

Brick_matrix_issparse(Brick = My_BrickContainer, chr1 = "chr2L",
                      chr2 = "chr2L", resolution = 100000)

```

---

Brick\_matrix\_maxdist    *Get the maximum loaded distance from the diagonal of any matrix.*

---

## Description

If values beyond a certain distance were not loaded in the matrix, this distance parameter is useful. This package by default will check this param to make sure that it is not returning non-existent data.

## Usage

```
Brick_matrix_maxdist(Brick, chr1, chr2, resolution = NA)
```

## Arguments

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                   |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

## Details

Brick\_matrix\_maxdist will return this parameter.

**Value**

Returns an integer vector of length 1, specifying the maximum distance loaded for that matrix

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_maxdist_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
"Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
remove_prior = TRUE, resolution = 100000)

Brick_matrix_maxdist(Brick = My_BrickContainer, chr1 = "chr2L",
chr2 = "chr2L", resolution = 100000)

```

---

|                     |                                             |
|---------------------|---------------------------------------------|
| Brick_matrix_minmax | <i>Return the value range of the matrix</i> |
|---------------------|---------------------------------------------|

---

**Description**

Return the value range of the matrix

**Usage**

```
Brick_matrix_minmax(Brick, chr1, chr2, resolution = NA)
```

**Arguments**

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| chr1       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the rows of the matrix                                   |
| chr2       | <b>Required.</b> A character vector of length 1 specifying the chromosome corresponding to the columns of the matrix                                |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

**Value**

Returns a numeric vector of length 2, specifying the minimum and maximum finite real values in the matrix.

**Examples**

```
Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "matrix_minmax_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
                                     "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr2L.txt.gz"),
                           package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr2L",
                 chr2 = "chr2L", matrix_file = Matrix_file, delim = " ",
                 remove_prior = TRUE, resolution = 100000)

Brick_matrix_minmax(Brick = My_BrickContainer, chr1 = "chr2L",
                   chr2 = "chr2L", resolution = 100000)
```

---

```
Brick_mcool_normalisation_exists
```

*Check if a normalisation exists in an mcool file.*

---

**Description**

Brick\_mcool\_normalisation\_exists checks if a particular normalisation exists in an mcool file.

**Usage**

```
Brick_mcool_normalisation_exists(mcool, norm_factor = NULL, resolution = NULL)
```

**Arguments**

|             |                                                                                                                                                                                                                         |
|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| mcool       | <b>Required.</b> Path to an mcool file.                                                                                                                                                                                 |
| norm_factor | <b>Required.</b> The normalization factor to use for normalization from an mcool file. norm_factor currently accepts one of "Iterative-Correction", "Knight-Ruitz", "Vanilla-coverage", "Vanilla-coverage-square-root". |
| resolution  | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                                     |

**Value**

A boolean vector of length 1

## Examples

```
## Not run:

require(curl)
out_dir <- file.path(tempdir(), "mcool_test_dir")
dir.create(path = out_dir)
curl_download(url = paste("https://data.4dnucleome.org/",
"files-processed/4DNFI7JNCNFB/",
"@download/4DNFI7JNCNFB.mcool", sep = ""),
destfile = file.path(out_dir, "H1-hESC-HiC-4DNFI7JNCNFB.mcool"))

mcool <- file.path(out_dir, "H1-hESC-HiC-4DNFI7JNCNFB.mcool")
Brick_mcool_normalisation_exists(mcool = mcool,
norm_factor = "Iterative-Correction",
resolution = 50000)

## End(Not run)
```

---

Brick\_rangekey\_exists *Check to see if the Brick contains a ranges with a certain name.*

---

## Description

Brick\_rangekey\_exists checks for the presence of a particular ranges with a certain name.

## Usage

```
Brick_rangekey_exists(
  Brick,
  rangekey,
  resolution = NA,
  all_resolutions = FALSE
)
```

## Arguments

|                 |                                                                                                                                                                                                           |
|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick           | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                                                                          |
| rangekey        | <b>Required.</b> A string specifying the name of the ranges to check for.                                                                                                                                 |
| resolution      | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                       |
| all_resolutions | <b>Optional.</b> Default FALSE If resolution is not defined and all_resolutions is TRUE, the resolution parameter will be ignored and the function is executed on all files listed in the Brick container |

## Value

A logical vector of length 1 with either TRUE or FALSE values.

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "list_rangekeys_exists_test")

dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                         bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                         experiment_name = "Vignette Test", resolution = 100000,
                                         remove_existing = TRUE)
Brick_rangekey_exists(Brick = My_BrickContainer, rangekey = "Bintable",
                      resolution = 100000)

```

---

Brick\_return\_region\_position

*Provides the overlapping position (within) from the bintable.*


---

**Description**

Brick\_return\_region\_position takes as input a human-readable coordinate format of the form chr:start:end and outputs the overlapping bintable positions. This module does a "within" operation. So only bins which overlap completely with the region will be returned. This is not an iterable module, so the user has to make iterative calls to the module itself.

**Usage**

```
Brick_return_region_position(Brick, region, resolution = NA)
```

**Arguments**

|            |                                                                                                                                                     |
|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| Brick      | <b>Required.</b> A string specifying the path to the Brick store created with Create_many_Brick.                                                    |
| region     | <b>Required.</b> A character vector of length 1 specifying the region to overlap. It must take the form chr:start:end.                              |
| resolution | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed |

**Value**

Returns a 1 dimensional vector containing the position of the overlapping regions in the bintable associated the Brick store.

**Design choice**

This may seem to be a poor design choice at first glance, but I do not think this to be the case. By not being iterable, this function circumvents the problem of how to structure the data for the user. If one more element was accepted, the return object would have become a list, which increases the data structure complexity significantly for users who are just starting out with R. Therefore this problem is left for the users themselves to deal with.

**Examples**

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
                             package = "HiCBricks")

out_dir <- file.path(tempdir(), "region_position_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
                                       bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
                                       experiment_name = "Vignette Test", resolution = 100000,
                                       remove_existing = TRUE)

Coordinate <- "chr2L:1:1000000"

Test_Run <- Brick_return_region_position(Brick = My_BrickContainer,
                                         region = Coordinate, resolution = 100000)

```

---

Brick\_vizart\_plot\_heatmap

*Create the entire HDF5 structure and load the bintable*


---

**Description**

Brick\_vizart\_plot\_heatmap creates various heatmaps and plots TADs.

**Usage**

```

Brick_vizart_plot_heatmap(
  File,
  Bricks,
  resolution,
  x_coords,
  y_coords,
  FUN = NULL,
  value_cap = NULL,
  distance = NULL,
  rotate = FALSE,
  x_axis = TRUE,
  x_axis_title = NULL,
  y_axis = TRUE,
  y_axis_title = NULL,
  title = NULL,
  legend_title = NULL,
  return_object = FALSE,
  x_axis_num_breaks = 5,
  y_axis_num_breaks = 5,
  palette,
  col_direction = 1,
  extrapolate_on = NULL,
  x_axis_text_size = 10,
  y_axis_text_size = 10,

```

```

    text_size = 10,
    legend_title_text_size = 8,
    legend_text_size = 8,
    title_size = 10,
    tad_ranges = NULL,
    group_col = NULL,
    tad_colour_col = NULL,
    colours = NULL,
    colours_names = NULL,
    cut_corners = FALSE,
    highlight_points = NULL,
    width = 10,
    height = 6,
    line_width = 0.5,
    units = "cm",
    legend_key_width = unit(3, "cm"),
    legend_key_height = unit(0.5, "cm")
)

```

### Arguments

|              |                                                                                                                                                                                                                                                                                     |
|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| File         | <b>Required</b> A character vector containing the output filename to write.                                                                                                                                                                                                         |
| Bricks       | <b>Required</b> A list of length 1 (in case of one sample heatmaps) or 2 (in case of two sample heatmaps) specifying the BrickContainers from where to fetch the data.                                                                                                              |
| resolution   | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed                                                                                                                                 |
| x_coords     | <b>Required</b> A character vector of length 1 specifying the coordinates from where to fetch the data.                                                                                                                                                                             |
| y_coords     | <b>Required</b> A character vector of length 1 specifying the coordinates from where to fetch the data.                                                                                                                                                                             |
| FUN          | <b>Optional.</b> Default NULL If any sort of transformations should be applied to the data before plotting. Such as, log10 or log2 transformations.                                                                                                                                 |
| value_cap    | <b>Optional.</b> Default NULL If present, values beyond a certain quantile will be capped to that quantile. In Hi-C this helps to emphasize structural information. Please note, if this parameter is present the greatest value will have a greater than sign append- -ed to them. |
| distance     | <b>Optional.</b> Default NULL If present, values beyond this distance will be filtered out. Please note, that if a Brick store matrix was loaded until a certain distance, this parameter will result in an error if it is greater than the loaded distance.                        |
| rotate       | <b>Optional.</b> Default FALSE If TRUE, will rotate the heatmap by 90 degrees.                                                                                                                                                                                                      |
| x_axis       | <b>Optional.</b> Default TRUE If FALSE, the x-axis will be removed (ticks, x-axis labels and title).                                                                                                                                                                                |
| x_axis_title | <b>Optional.</b> Default NULL If present, will be the <i>x-axis</i> title. Else defaults to the provided x_coords                                                                                                                                                                   |
| y_axis       | <b>Optional.</b> Default TRUE If FALSE, the y-axis will be removed (ticks, y-axis labels and title).                                                                                                                                                                                |
| y_axis_title | <b>Optional.</b> Default NULL If present, will be the <i>y-axis</i> title. Else defaults to the provided y_coords                                                                                                                                                                   |

|                        |                                                                                                                                                                                                                                                        |
|------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| title                  | <b>Optional.</b> Default NULL If present, will be the <i>plot</i> title. Else defaults to the provided x_coords vs y_coords                                                                                                                            |
| legend_title           | <b>Optional.</b> Default NULL If present will be the title of the legend. Else defaults to "Signal".                                                                                                                                                   |
| return_object          | <b>Optional.</b> Default FALSE If present the ggplot object will be returned                                                                                                                                                                           |
| x_axis_num_breaks      | <b>Optional.</b> Default 5 Number of ticks on the x axis                                                                                                                                                                                               |
| y_axis_num_breaks      | <b>Optional.</b> Default 5 Number of ticks on the y axis                                                                                                                                                                                               |
| palette                | <b>Required.</b> Default NULL One of the RColorbrewer or viridis colour palettes                                                                                                                                                                       |
| col_direction          | <b>Optional.</b> Default 1 If -1, the colour scale will be reversed.                                                                                                                                                                                   |
| extrapolate_on         | <b>Optional.</b> Default NULL If present, colours from the palette will be extrapolated between lightest and darkest to create the gradient. This value cannot be more than 100.                                                                       |
| x_axis_text_size       | <b>Optional.</b> Default 10 x-axis text size                                                                                                                                                                                                           |
| y_axis_text_size       | <b>Optional.</b> Default 10 y-axis text size                                                                                                                                                                                                           |
| text_size              | <b>Optional.</b> Default 10 text size of text elements in the plot.                                                                                                                                                                                    |
| legend_title_text_size | <b>Optional.</b> Default 8 text size of the legend title                                                                                                                                                                                               |
| legend_text_size       | <b>Optional.</b> Default 8 text size of the legend text                                                                                                                                                                                                |
| title_size             | <b>Optional.</b> Default 10 text size of the title                                                                                                                                                                                                     |
| tad_ranges             | <b>Optional.</b> Default NULL A GenomicRanges object specifying the start and end coordinates of TADs to be plotted on the heatmap.                                                                                                                    |
| group_col              | <b>Optional.</b> Default NULL Name of the column which will be used to categorize TADs as belonging to either the first or the second Brick stores. This must be a numeric value ranging from 1 to 2. If NULL, TADs will be plotted on both Hi-C maps. |
| tad_colour_col         | <b>Optional.</b> Default NULL tad_colour_col takes as value the column name in the tad_ranges object corresponding to the column which should be used to define different TAD categories.                                                              |
| colours                | <b>Optional.</b> Default NULL If tad_ranges is present, colours expects a hexcode value of length 1. But, if tad_colour_col is specified, it expects colours of the same length as unique tad_ranges\$tad_colour_col.                                  |
| colours_names          | <b>Optional.</b> Default NULL If present, will be assigned to colours. Else, will inherit unique tad_colour_col. If tad_colour_col is also absent, will revert to a placeholder column name.                                                           |
| cut_corners            | <b>Optional.</b> Default FALSE if cut_corners is TRUE, TAD borders will not be truncated, and they will span until the end of visible heatmap.                                                                                                         |
| highlight_points       | <b>Optional.</b> Not yet implemented.                                                                                                                                                                                                                  |
| width                  | <b>Optional.</b> Default 10cm Width of the output file units.                                                                                                                                                                                          |
| height                 | <b>Optional.</b> Default 6cm Height of the output file in units.                                                                                                                                                                                       |
| line_width             | <b>Optional.</b> Default 0.5 When plotting TADs set the width of the plotted lines                                                                                                                                                                     |

units                   **Optional.** Default cm Defines the units of the output file width and height.  
 legend\_key\_width                   **Optional.** Default unit(3,"cm") Defines the legend key width.  
 legend\_key\_height                   **Optional.** Default unit(0.5,"cm") Defines the legend key height.

## Details

This function provides the capability to plot various types of heatmaps from Hi-C data.

- One sample heatmap.
- Two sample heatmap (One sample on upper and other on lower).
- All of the above with 90 degree rotation.
- All of the above but with signal capped at a certain value.
- All of the above but filtered by distance.
- All of the above with TADs/TAD borders plotted on top.

## Value

If return\_object is set to TRUE, the constructed ggplot2 object will be returned. Else TRUE.

## Examples

```
FailSafe_log10 <- function(x){
  x[is.na(x) | is.nan(x) | is.infinite(x)] <- 0
  return(log10(x+1))
}

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
  package = "HiCBricks")

out_dir <- file.path(tempdir(), "vizart_test")
dir.create(out_dir)

My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

Matrix_file <- system.file(file.path("extdata",
  "Sexton2012_yaffetanay_CisTrans_100000_corrected_chr3R.txt.gz"),
  package = "HiCBricks")

Brick_load_matrix(Brick = My_BrickContainer, chr1 = "chr3R",
  chr2 = "chr3R", matrix_file = Matrix_file, delim = " ",
  remove_prior = TRUE, resolution = 100000)

Brick_vizart_plot_heatmap(File = "./chr3R-1-100000000.pdf",
  Bricks = list(My_BrickContainer), resolution = 100000,
  x_coords = "chr3R:1:100000000", palette = "Reds",
  y_coords = "chr3R:1:100000000", FUN = FailSafe_log10,
  value_cap = 0.99, width = 10, height = 11, legend_key_width = unit(3,"mm"),
  legend_key_height = unit(0.3,"cm"))
```

---

|                    |                                                        |
|--------------------|--------------------------------------------------------|
| Create_many_Bricks | Create the entire HDF5 structure and load the bintable |
|--------------------|--------------------------------------------------------|

---

## Description

Create\_many\_Bricks creates the HDF file and returns a BrickContainer

## Usage

```
Create_many_Bricks(
  BinTable,
  bin_delim = "\t",
  col_index = c(1, 2, 3),
  impose_discontinuity = TRUE,
  hdf_chunksize = NULL,
  output_directory = NA,
  file_prefix = NA,
  remove_existing = FALSE,
  link_existing = FALSE,
  experiment_name = NA,
  resolution = NA,
  type = c("both", "cis", "trans")
)
```

## Arguments

|                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|----------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| BinTable             | <p><b>Required</b> A string containing the path to the file to load as the binning table for the Hi-C experiment. The number of entries per chromosome defines the dimension of the associated Hi-C data matrices. For example, if chr1 contains 250 entries in the binning table, the <i>cis</i> Hi-C data matrix for chr1 will be expected to contain 250 rows and 250 cols. Similarly, if the same binning table contained 150 entries for chr2, the <i>trans</i> Hi-C matrices for chr1,chr2 will be a matrix with dimension 250 rows and 150 cols.</p> <p>There are no constraints on the bintable format. As long as the table is in a delimited format, the corresponding table columns can be outlined with the associated parameters. The columns of importance are chr, start and end.</p> <p>It is recommended to always use binning tables where the end and start of consecutive ranges are not the same. If they are the same, this may lead to <b>unexpected behaviour</b> when using the GenomicRanges "any" overlap function.</p> |
| bin_delim            | <p><b>Optional.</b> Defaults to tabs. A character vector of length 1 specifying the delimiter used in the file containing the binning table.</p>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| col_index            | <p><b>Optional.</b> Default "c(1,2,3)". A character vector of length 3 containing the indexes of the required columns in the binning table. the first index, corresponds to the chr column, the second to the start column and the third to the end column.</p>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| impose_discontinuity | <p><b>Optional.</b> Default TRUE. If TRUE, this parameter ensures a check to make sure that required the end and start coordinates of consecutive entries are not the same per chromosome.</p>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |

|                               |                                                                                                                                                                                                                                                                                                             |
|-------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>hdf_chunksize</code>    | <b>Optional.</b> A numeric vector of length 1. If provided, the HDF dataset will use this value as the chunk size, for all matrices. By default, the ChunkSize is set to matrix dimensions/100.                                                                                                             |
| <code>output_directory</code> | <b>Required</b> A string specifying the location where the HDF files will be created.                                                                                                                                                                                                                       |
| <code>file_prefix</code>      | <b>Required</b> A string specifying the prefix that is concatenated to the hdf files stored in the <code>output_directory</code> .                                                                                                                                                                          |
| <code>remove_existing</code>  | <b>Optional.</b> Default FALSE. If TRUE, will remove the HDF file with the same name and create a new one. By default, it will not replace existing files.                                                                                                                                                  |
| <code>link_existing</code>    | <b>Optional.</b> Default FALSE. If TRUE, will re-add the HDF file with the same name. By default, this parameter is set to FALSE.                                                                                                                                                                           |
| <code>experiment_name</code>  | <b>Optional.</b> If provided, this will be the experiment name for the BrickContainer.                                                                                                                                                                                                                      |
| <code>resolution</code>       | <b>required.</b> A value of length 1 of class character or numeric specifying the resolution of the Hi-C data loaded.                                                                                                                                                                                       |
| <code>type</code>             | <b>optional.</b> Default any A value from one of any, cis, trans specifying the type of matrices to load. Any will load both cis (intra-chromosomal, e.g. chr1 vs chr1) and trans ( inter-chromosomal, e.g. chr1 vs chr2) Hi-C matrices. Whereas cis and trans will load either cis or trans Hi-C matrices. |

## Details

This function creates the complete HDF data structure, loads the binning table associated to the Hi-C experiment, creates a 2D matrix layout for all specified chromosome pairs and creates a json file for the project. At the end, this function will return a S4 object of class BrickContainer. **Please note**, the binning table must be a discontinuous one (first range end != secode range start), as ranges overlaps using the "any" form will routinely identify adjacent ranges with the same end and start to be in the overlap. Therefore, this criteria is enforced as default behaviour.

The structure of the HDF file is as follows: The structure contains three major groups which are then hierarchically nested with other groups to finally lead to the corresponding datasets.

- Base.matrices - **group** For storing Hi-C matrices
  - chromosome - **group**
  - chromosome - **group**
    - \* attributes - **attribute**
      - Filename - Name of the file
      - Min - min value of Hi-C matrix
      - Max - max value of Hi-C matrix
      - sparsity - specifies if this is a sparse matrix
      - distance - max distance of data from main diagonal
      - Done - specifies if a matrix has been loaded
    - \* matrix - **dataset** - contains the matrix
    - \* chr1\_bin\_coverage - **dataset** - proportion of row cells with values greater than 0
    - \* chr1\_row\_sums - **dataset** - total sum of all values in a row
    - \* chr2\_col\_sums - **dataset** - total sum of all values in a col
    - \* chr2\_bin\_coverage - **dataset** - proportion of col cells with values greater than 0
    - \* sparsity - **dataset** - proportion of non-zero cells near the diagonal

- Base.ranges - **group**, Ranges tables for quick and easy access. Additional ranges tables are added here under separate group names.
  - Bintable - **group** - The main binning table associated to a Brick.
    - \* ranges - **dataset** - Contains the three main columns chr, start and end.
    - \* offsets - **dataset** - first occurrence of any given chromosome in the ranges dataset.
    - \* lengths - **dataset** - Number of occurrences of that chromosome
    - \* chr.names - **dataset** - What chromosomes are present in the given ranges table.
- Base.metadata - **group**, A place to store metadata info
  - chromosomes - **dataset** - Metadata information specifying the chromosomes present in this particular Brick file.
  - other metadata tables.

Keep in mind that if the end coordinates and start coordinates of adjacent ranges are not separated by at least a value of 1, then `impose.discontinuity = TRUE` will likely cause an error to occur. This may seem obnoxious, but `GenomicRanges` by default will consider an overlap of 1 bp as an overlap. Therefore, to be certain that ranges which should not be, are not being targeted during retrieval operations, a check is initiated to make sure that adjacent ends and starts are not overlapping. To load continuous ranges, use `impose.discontinuity = FALSE`.

Also note, that `col.index` determines which columns to use for chr, start and end. Therefore, the original binning table may have 10 or 20 columns, but it only requires the first three in order of chr, start and end.

## Value

This function will generate the target Brick file. Upon completion, the function will return an object of class `BrickContainer`.

## Examples

```

Bintable.path <- system.file(file.path("extdata", "Bintable_100kb.bins"),
  package = "HiCBricks")
out_dir <- file.path(tempdir(), "Creator_test")
dir.create(out_dir)
My_BrickContainer <- Create_many_Bricks(BinTable = Bintable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)

```

---

Create\_many\_Bricks\_from\_mcool

*Create the entire HDF5 structure and load the bintable from a mcool file*

---

## Description

`Create_many_Bricks_from_mcool` is a wrapper on `Create_many_Bricks` which creates the Brick data structure from an mcool file.

**Usage**

```
Create_many_Bricks_from_mcool(
  output_directory = NA,
  file_prefix = NA,
  mcool = NULL,
  resolution = NULL,
  experiment_name = NA,
  remove_existing = FALSE
)
```

**Arguments**

|                  |                                                                                                                                                            |
|------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------|
| output_directory | <b>Required</b> A string specifying the location where the HDF files will be created.                                                                      |
| file_prefix      | <b>Required</b> A string specifying the prefix that is concatenated to the hdf files stored in the output_directory.                                       |
| mcool            | <b>Required.</b> Path to an mcool file.                                                                                                                    |
| resolution       | <b>Optional.</b> Default NA When an object of class BrickContainer is provided, resolution defines the resolution on which the function is executed        |
| experiment_name  | <b>Optional.</b> If provided, this will be the experiment name for the BrickContainer.                                                                     |
| remove_existing  | <b>Optional.</b> Default FALSE. If TRUE, will remove the HDF file with the same name and create a new one. By default, it will not replace existing files. |

**Details**

mcool are a standard 4D nucleome data structure for Hi-C data. Read more about the 4D nucleome project [here](#).

**Value**

This function will generate the target Brick file. Upon completion, the function will provide the path to the created/tracked HDF file.

**See Also**

[Brick\\_load\\_data\\_from\\_mcool](#) to load data from the mcool to a Brick store.

**Examples**

```
## Not run:
require(curl)
out_dir <- file.path(tempdir(), "mcool_test_dir")
dir.create(path = out_dir)
curl_download(url = paste("https://data.4dnucleome.org/",
  "files-processed/4DNFI7JNCNFB/",
  "@download/4DNFI7JNCNFB.mcool", sep = ""),
  destfile = file.path(out_dir, "H1-hESC-HiC-4DNFI7JNCNFB.mcool"))

mcool <- file.path(out_dir, "H1-hESC-HiC-4DNFI7JNCNFB.mcool")

Create_many_Bricks_from_mcool(output_directory = out_dir,
```

```

file_prefix = "Test",
mcool = mcool,
resolution = 50000,
experiment_name = "A random 4DN dataset")

## End(Not run)

```

---

HiCBricks

*A package for storing, accessing and plotting Hi-C data*


---

## Description

HiCBricks is a package allowing users to flexibly import and work with Hi-C data

## Details

Using HiCBricks users are able to import Hi-C matrices stored in various formats into an HDF structure. This is the Brick file. You can then access the Hi-C data using accessor functions. Since the data is stored in an HDF file, if you have the Brick (HDF) file, you can keep on accessing the same file an infinite number of times.

Users can also associate different ranges objects with the HDF file.

The HDF file must have the same structure as followed by HiCBricks

Users can then move forward and create analysis pipelines and statistical methods based on HiCBricks HDF files without worrying about the underlying data structure. To showcase this, Local score differentiator (LSD) our novel TAD calling procedure comes packaged with HiCBricks.

You are also able to plot Hi-C data using HiCBricks functions. There are a few types. You can create,

- a square heatmap
- a rotated heatmap
- two group square/rotated heatmaps
- both heatmaps until a certain distance
- plot TADs on both heatmaps

## Brick creation

- [Create\\_many\\_Bricks](#) - Create the HDF data structures. We refer to the HDF files as Bricks
- [Create\\_many\\_Bricks\\_from\\_mcool](#) - Create the complete Brick data structure from an mcool file.

## Matrix loaders

- [Brick\\_load\\_matrix](#) - Load a complete nxm dimensional matrix.
- [Brick\\_load\\_cis\\_matrix\\_till\\_distance](#) - Load a sam chromosome nxn dimensional matrix until a certain distance.
- [Brick\\_load\\_data\\_from\\_mcool](#) - Load parts of the data from the 4DN consortium generated mcool files.

### Matrix Accessors

- [Brick\\_get\\_matrix\\_within\\_coords](#) - Fetches a matrix within the provided genomic coordinates.
- [Brick\\_get\\_matrix](#) - Fetches a matrix within the provided x and y coordinates.
- [Brick\\_get\\_values\\_by\\_distance](#) - Fetch all values corresponding to interactions between genomic loci separated by the corresponding value.
- [Brick\\_fetch\\_row\\_vector](#) - Fetch all values at a given row or column.

All of the functions above can be subsetting and contain further value transformations.

### Ranges operators

- [Brick\\_get\\_bintable](#) - All HiCBricks Brick files contain a binning table containing the coordinate information of the matrix. This fetches the associated binning table.
- [Brick\\_add\\_ranges](#) - Add a ranges object to the Brick file.
- [Brick\\_get\\_ranges](#) - Get a ranges object associated to a Brick file.
- [Brick\\_fetch\\_range\\_index](#) - Provided a set of coordinate vectors, get the corresponding rows/cols overlapping with those coordinates.
- [Brick\\_make\\_ranges](#) - Create a ranges object from provided vectors.
- [Brick\\_return\\_region\\_position](#) - Get the row/col number corresponding to coordinates spelled out in human readable format.

### Other functions

- [Brick\\_local\\_score\\_differentiator](#) - Use the LSD TAD calling procedure to do some TAD calls.
- [Brick\\_vizart\\_plot\\_heatmap](#) - Plot pretty heatmaps.

### Utility functions

- [Brick\\_get\\_chrominfo](#) - Get the basic information regarding the Brick file. Which chromosomes are present, dimension of the matrix and the total length of the chromosome.
- [Brick\\_get\\_matrix\\_mcols](#) - Get the matrix metadata information. Such as, row sums, coverage information and how sparse regions near the diagonal are.
- [Brick\\_list\\_matrices](#) - List all the matrices present in the Brick file. Alongside, also provide information such as if the matrix has been loaded or not, min max values, e.t.c
- [Brick\\_list\\_rangekeys](#) - List the names of the ranges present in the Brick file.
- [Brick\\_rangekey\\_exists](#) - Answers the question, is this rangekey present in the Brick file?
- [Brick\\_list\\_ranges\\_mcols](#) - List the names of metadata columns associated to a ranges object in the Brick file.
- [Brick\\_matrix\\_dimensions](#) - Get the dimensions of a given matrix.
- [Brick\\_matrix\\_exists](#) - Answers the question, has a matrix been created for this Brick store?
- [Brick\\_matrix\\_filename](#) - Answers the question, what is the name of the file used to load this particular matrix?
- [Brick\\_matrix\\_isdone](#) - Answers the question, has this matrix been loaded already?
- [Brick\\_matrix\\_issparse](#) - Answers the question, was this matrix defined as a sparse matrix while loading?
- [Brick\\_matrix\\_maxdist](#) - If [Brick\\_load\\_cis\\_matrix\\_till\\_distance](#) was used for loading data, then this function will tell you until what distance data was loaded.
- [Brick\\_matrix\\_minmax](#) - Outputs the value range of the matrix.

**mcool utility functions**

- [Brick\\_list\\_mcool\\_normalisations](#) - List the names of normalisation vectors that can be present in a mcool file.
- [Brick\\_mcool\\_normalisation\\_exists](#) - Check if a specific normalisation vector exists in an mcool file.
- [Brick\\_list\\_mcool\\_resolutions](#) - List the resolutions present in an mcool file.

---

|                     |                                                        |
|---------------------|--------------------------------------------------------|
| load_BrickContainer | <i>Create a BrickContainer object from a JSON file</i> |
|---------------------|--------------------------------------------------------|

---

**Description**

load\_BrickContainer creates a BrickContainer object from a JSON file

**Usage**

```
load_BrickContainer(config_file = NULL, project_dir = NULL)
```

**Arguments**

|             |                                                                                                                                        |
|-------------|----------------------------------------------------------------------------------------------------------------------------------------|
| config_file | Default NULL A character string of length 1 specifying the path to the path to the configuration json created using Create_many_bricks |
| project_dir | Default NULL A character string of length 1 specifying the path to the path to the configuration json created using Create_many_bricks |

**Value**

An object of class BrickContainer

**Examples**

```
BinTable.path <- system.file("extdata",
  "BinTable_100kb.bins", package = "HiCBricks")
out_dir <- file.path(tempdir(), "BrickContainer_load_test")
dir.create(out_dir)
Create_many_Bricks(BinTable = BinTable.path,
  bin_delim = " ", output_directory = out_dir, file_prefix = "Test",
  experiment_name = "Vignette Test", resolution = 100000,
  remove_existing = TRUE)
My_BrickContainer <- load_BrickContainer(project_dir = out_dir)
```

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